WowWee™

ALIVE™

Ages 3 +

Items No. 9007, 9008, 9009, 9010

LION CUB

WHITE TIGER CUB

PANDA CUB

POLAR BEAR CUB

User manual

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Thank you for purchasing an Alive™ Cub from WowWee®!

Your WowWee Alive™ Cub is a huggable and lifelike animal cub that wants you to adopt him and take him home! Give him love and attention and he comes "alive"! Stroke his back, pat his head or cradle him in your arms and he responds with blinking eyes, an animated mouth and cub sounds. And, he even purrs to let you know when he's falling asleep!

Take a few minutes to look through this user manual so you can get to know your Cub!

Package contents:

1 x WowWee Alive Cub

• Lion Cub

• White Tiger Cub

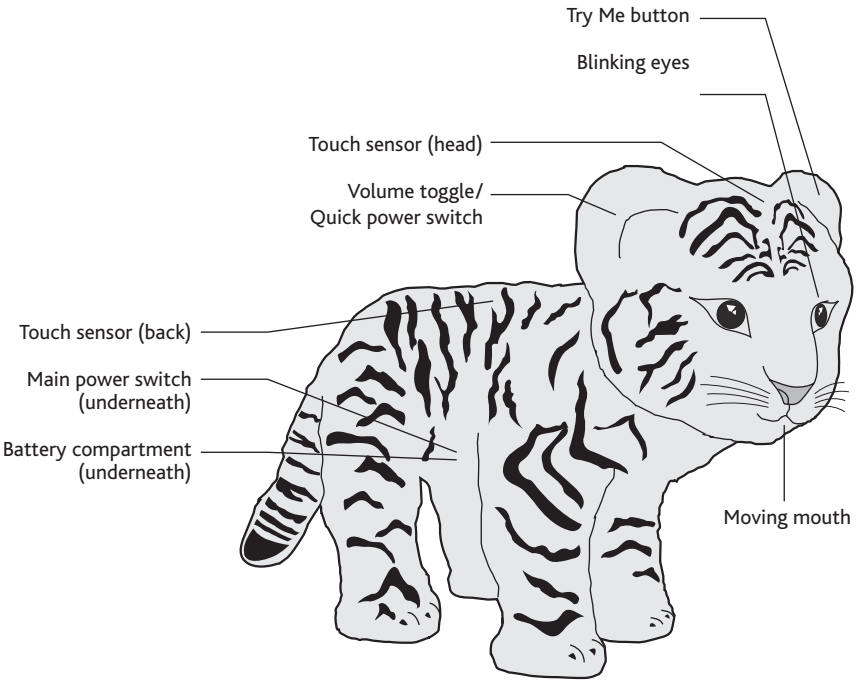
• Panda Cub

• Polar Bear Cub

1 x User manual

1 x Adoption certificate

Alive Cub overview



Battery details

This section outlines battery requirements and installation procedures.

The Cub will tell let you know when his batteries need changing. His movements will slow down and his audio level is always low, even if you try to adjust the volume.

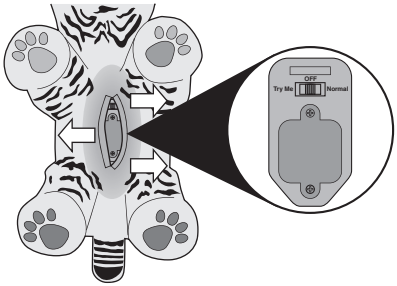
Battery requirements

The Alive Cub requires 4 x "AA" size alkaline batteries (included).

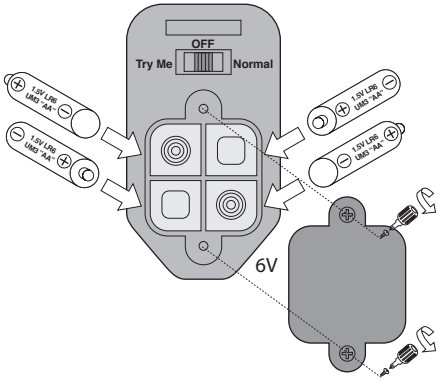
Battery installation

NOTE: Make sure the main power switch is set to OFF prior to changing the batteries.

To install or change the Cub's batteries:



1. Locate and open the battery compartment door on the belly of the Cub by opening the flap of fur.
2. Use a Phillips screwdriver (not included) to remove the two screws on the battery compartment door.
3. Insert the batteries according to the diagram. Ensure that the positive and negative polarities match the illustrations inside the battery compartment.
4. Replace the battery compartment door and replace the screws using the screwdriver. Do not over-tighten. Close the flap on the Cub's belly.



Important battery information

- Use only fresh batteries of the required size and recommended type
- Do not mix old and new batteries, different types of batteries [standard (Carbon-zinc), Alkaline or rechargeable] or rechargeable batteries of different capacities
- Remove rechargeable batteries from the toy before recharging them
- Rechargeable batteries are only to be charged under adult supervision
- Please respect the correct polarity, (+) and (-)
- Do not try to recharge non-rechargeable batteries
- Do not throw batteries into the fire
- Replace all batteries of the same type/brand at the same time
- The supply terminals are not to be short-circuited
- Remove exhausted batteries from the toy
- Batteries should be replaced by adults
- Remove batteries if the toy is not going to be played with for some time
- This instruction manual should be kept as it contains important information

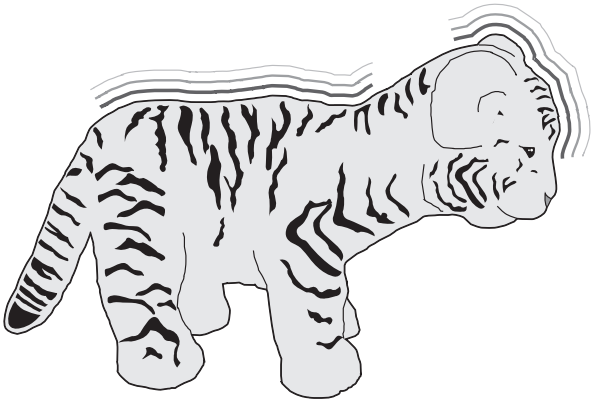
Getting to know your Cub

Now that you've adopted your own WowWee Alive Cub, it's time to get to know him better.

Alive Cub's basic features

The Cub has a moving mouth and eyes that blink and respond. He also makes an array of baby animal sounds.

He is equipped with a touch sensor on his head, and one on his back. He also has a tilt sensor which can tell him when he's turned over or upright.



Powering ON/OFF the first time

The Cub's main power switch is located on his belly which you can access through the flap beneath in his fur. The switch has three settings: **Try Me**, **OFF**, and **Normal**.

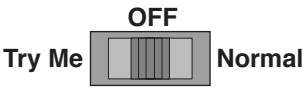
NOTE: You will only need to access the main power switch when you first use him and/or when you change his batteries. After that, you can turn him on or off using his quick power switch (see the section *Powering ON/OFF in normal play*).

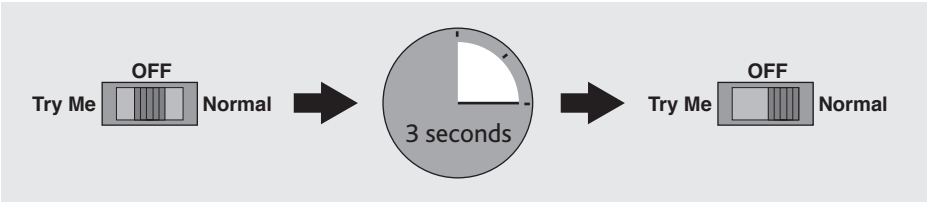
Try Me setting

When you first remove the Cub from his packaging, the switch will be set to Try Me. The Try Me function is used for demonstrating basic functions.

Normal setting

When you want to play with him and access all his functions, you need to first set the switch to the OFF setting, and then wait 3 seconds before moving it to the normal position or setting it in the normal position.





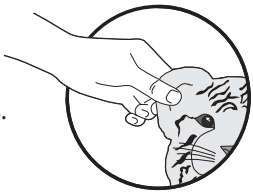
IMPORTANT: When switching between Try Me and Normal power settings, you need to set the switch to OFF first, and then wait 3 seconds before changing the power setting. If you do not wait after switching the Cub to the OFF setting, he will remain in the previous power setting.

NOTE: In Normal power setting, the Try Me button becomes a button sensor located on his left ear. You can use this button to activate his cub behaviors, just as you would by scratching his head or rubbing his back!

Powering ON/OFF in normal play

The Cub's quick power button is located on his right ear. Once you set (rather than switch) the power switch to **Normal** setting, your Cub should automaticallly be in normal play mode when turned on. To turn him on after he powers down and enters *Sleep Mode*:

- Ensure the main power switch is set to **Normal**. Locate the quick power button and press it once.



NOTE: If you press it more than once after switching it to the **Normal** setting, you will be toggling the volume levels.

To turn him OFF:

- Locate the quick power button and hold it down for about 3 seconds.

Volume control

You can adjust the volume to high or low on the Cub's right ear using the quick power switch to toggle the levels. To do so:

- Press the quick power button once to toggle between high and low volume levels

Sleep Mode

To conserve batteries, the Cub will go to into *Sleep Mode* after about 5 minutes if you leave him unattended. He will close his eyes and purr for about 5 minutes in *Sleep Mode* if continued to be left unattended, after which he will power down to save batteries.

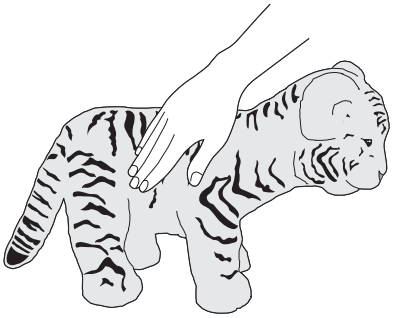
When you want to wake him from *Sleep Mode*, interact with him by touching his head or his back, or you can press the buttons on either ear.

NOTE: You should turn the Cub off after he enters *Sleep Mode* if you are not going to play with him after he goes to sleep.

The Cub reacts like a real animal cub – he will squeal, growl and purr, as well as blink, and smile.

When you first turn him on, he will open his eyes , open and close his mouth, and then make a wake up sound. After that, he is ready to play with you!

Scratch or pet his head to see how he reacts. You can also stroke him on his back and feel his "bones"!



Turn him over on his back and he'll react. Turn him upright again to see what he does.

Be careful though – if you touch him or turn him over too many times, he might get annoyed and growl at you!

Spend some time to get to know your Cub by cuddling up with him and giving him affection!

NOTE: When you are done playing with him, make sure you turn him off.

Important safety information

Take note of the following when playing with the Cub:

- Avoid putting articles of clothing on him as it might inhibit the proper functioning of his sensors.
- Do not immerse the Cub or any parts of him in water or any other form of liquid.
- Do not drop, throw, or kick the Cub as this might damage his mechanical functions.
- If his fur becomes dirty, you can clean it using a clean cloth slightly dampened with warm water.
- Do not jam anything into his mouth or into his eyes.

FAQs

Q. *My Cub seems to be moving and responding slower than normal… what's wrong?*

A. You probably need to change the batteries in the Cub. Refer to the *Battery details* section for information on battery requirements and installation.

Q. *My Cub speaks more quietly than normal… how do I fix that?*

A. Either you have the Cub's volume levels set at low (see the section *Volume control*), or you probably need to change the batteries in the Cub. Refer to the *Battery details* section for information on battery requirements and installation.

Note that when you turn him on his back, his volume level automatically lowers if it is set to high volume level. When you put him upright again, his volume level should return to high volume if he was already at high volume.

Q. *The Cub's facial animations have stopped and he just purrs… what's wrong?*

A. Your Cub is probably in Sleep Mode. To wake him from Sleep Mode, pick him up or touch him on his head or back, or press on his quick power button on either ear once.

Q. *The Cub seems to say only 4 different things… what's wrong?*

A. Your Cub is probably in **Try Me** power setting. See the section *Powering ON/OFF the first time* for how to set him in Normal play setting.

For more information on Alive Cubs, go to
www.wowweealiveonline.com

If you have any questions that are not answered in this manual, refer to
www.wowweesupport.com

To see the full range of WowWee products, go to
www.wowwee.com

Register at **www.registerwowwee.com**

Limited warranty

Your Alive Cub is warranted against defects for a period of 90 days.

WowWee Group Limited warrants to the original consumer purchasers that the Alive Cub ("Product") will be free from defects in material and/or workmanship under normal use for a period of 90 days from the date of purchase. This Warranty is in lieu of all other express or implied warranties which might arise with respect to this Product, including the warranties of merchantability or fitness for a particular purpose. IN ADDITION, INCIDENTAL AND CONSEQUENTIAL DAMAGES ARE HEREBY EXCLUDED BOTH FOR PROPERTY AND TO THE EXTENT PERMITTED BY LAW, FOR PERSONAL INJURY DAMAGE. Some states do not allow the exclusion of limitation of incidental and consequential damages.

Should you experience any difficulty with your Product, please return it to the place of purchase, along with an original proof of purchase, and either the original box or the UPC Code label from the box. You will receive a replacement for the Product, or be issued a refund for the purchase of the Product in the event a replacement is not available at the place of purchase. Note that this warranty is automatically void for any hardware modifications (including tampering or disassembly), accidental damage, damage outside what is considered normal use, or abuse.

This warranty does not cover any hardware, software or other add-on components installed by the end-user.

Valid only in U.S.A.

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Customer Service: www.wowweesupport.com
We recommend that you retain our address for future reference.
Product and colors may vary.
Packaging printed in China.
This product is not suitable for children under 3 years because of small parts - choking hazard.

MADE IN CHINA.

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CAUTION

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

For these purposes, the party responsible is:
WowWee USA Inc.
875 Prospect Suite #202
La Jolla, CA 92037

NOTE

This equipment has been tested and found to comply with the limits for a class B digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular Installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try and correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or experienced radio/TV technician for help